

**Phone**

651-324-2371

Address

Maplewood, MN

Email

carolynrschmit@gmail.com

Portfolio:

<https://carolynrschmit.wixsite.com/my-site-1>

3D Animation Reel:

<https://vimeo.com/817142848>

Programs

- Maya
- ZBrush
- Mudbox
- Substance 3D Painter
- 3DS Max
- Krita
- Photoshop
- Sony Vegas
- Illustrator

Skills

- Creative
- Attention to detail
- Punctual
- Organized
- Team player
- Good listener
- Self-motivated
- Capable of meeting deadlines
- Communication skills
- Problem solver
- Willing to learn

Education History**Century College, MN****2019-2021**

- 3D Animation (VCT)- Associate in Applied Science Degree
- Learned how to animate and model in Maya, texture, rig, lighting, render, and sculpt.

Carolyn Schmit

3D Animator/ Modeler/ Plush Artist

Work Experience

3D Production Artist - Crystal-D**May 2025-Present**

- Create proofs for personalized custom awards.
- Create 3D models based on provided references.
- Understand the layout and limitations of each imprint: subsurface, direct print, illumachrome, and deep etch.

3D Character Animator Freelance - Afterglow Studios**April 2024-May 2024**

- Animate the character Dr. Kepler for the planetarium film Solaris: Explorers of God's Universe shown at the Institute for Creation Research.
- Plan accordingly how much time is needed for each scene.
- Communicate and keep the client updated.
- Listen to feedback and make changes when needed.
- Take responsibility in fixing any mistakes in a timely manner.

Plush Creator and Etsy Shop Owner - CarolynsPlushies**2017-Present**

- Manage Etsy shop and create custom plush toys and PDF Patterns.
- Replicate illustrations or photos into hand-made plush toys.
- Deliver great customer service through communication and attention to detail.
- Etsy shop has over 100 positive reviews.
- Design easy to understand sewing patterns and step by step instructions.

Etsy Shop CarolynsPlushies:

https://www.etsy.com/shop/CarolynsPlushies?ref=profile_header

Customer Service and Food Prep/Design - Edible Arrangements**June 2023-May 2025**

- Assemble arrangements, dip, and prepare fruit.
- Communicate with customers over the phone and in person.
- Take responsibility to open and close the store.
- Understand the principles of designing an arrangement so they are assembled perfectly every time.

Freelancer**January 2024-Present**

- I have done multiple freelance projects in animation and toys.
- Draft patterns and illustrate concepts for plush toys.
- Model characters using 3D digital software.
- Animate 3D characters in Autodesk Maya.
- Contact project managers regularly.
- Listen to feedback and fix all issues.
- Input ideas as well as be mindful of the project's goal.

Mentorships

Animation Mentorships

- Mentee - WIA Mentorship Circles October 2023 - March 2024
-Breaking In: Building your Artist's Portfolio and Presence to Nail that Job in Animation with Talent Acquisition Leader Brianna Contes.
- Mentee - The Animation Box Jan 2023 - March 2023
-Mentorship taught students how to 3D animate in a cartoony style with Animator Yuri Lementy.
- Mentee - Lupin House October 2022 - Nov 2022
-Mentorship taught students how to get their work to a feature level with Animator Steven Morris.

Toy Industry Mentorship

- Mentee - WIT Ruth Handler Mentorship Program July 2024 - October 2024
-A one-on-one mentorship designed to build skill sets, enhance leadership, and advance knowledge of the industry.
- Mentorship with Janelle Asselin Content Editor with American Girls.